

A writing activity from

Grimm & C^o



Adventure Writing

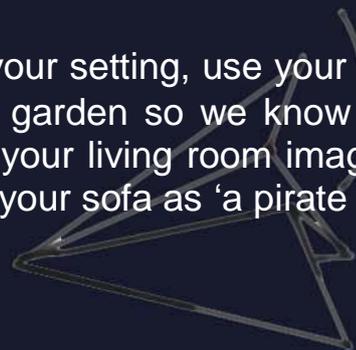
You will need: at least ten Post-It notes (or Post-It note sized pieces of paper); a pen or pencil; a way to record your final challenge response (this could be handwritten or typed, or it could be a videoed or audio recorded response).

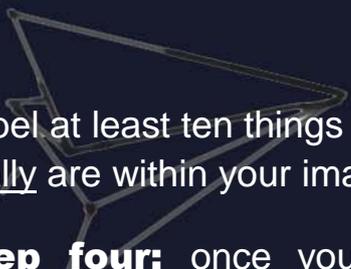
Step one: grab your Post-It notes (or Post-It note-sized pieces of paper) and pen, and go into your garden or a room in your house. Any room will do, although a very small room might be a bit tricky (if you went into the under stairs cupboard, get out!).

Step two: using your imagination, you're going to reimagine the space you're in as somewhere completely different. You could be in the future, or the past. You could be in a landscape (a desert island, or enchanted glade, post-apocalyptic wilderness...) or in a building or built-up area (a magical city, a mysterious castle, a haunted school...). You could be somewhere fantastical and bizarre! You can be wherever you like – as long as you're not imagining a fictional setting that someone else has come up with before (so you can't be in Hogwarts, Gotham, or Panem!). You need to imagine somewhere brand new.

What can you see in this space? What can you hear, smell, and touch? Are there other living things there? Are there any dangers? And are there any treasures, or things that are enticing or interesting?

Step three: now you have fully imagined your setting, use your Post-It notes to label the things in your room or garden so we know what they really are. For example, if you were in your living room imagining you were on a desert island, you might label your sofa as 'a pirate ship'!





Label at least ten things in the room or garden so we know what they really are within your imaginary setting!

Step four: once you have labelled at least ten things in your imaginary setting, add further description and explanation to all of your labels. For example, on the 'a pirate ship' label, you might add the sentences 'a galleon full of lazy pirates, who are lying around on the deck doing crosswords. Hidden in their ship is a chest full of treasure!'

Step five: you're now the expert in this setting! It's time for you to guide someone else around it, so they're aware of this place's dangers and treasures. Take someone else in your house on a guided tour of your imaginary setting, telling them all about it.

Step six: write up your tour guide to your imaginary setting. You might like to handwrite or type up your guide. You might like to add illustrations to it. Alternatively, you might like to record an audio or video guide to your setting. Create a guide to your amazing imaginary setting in whatever form works for you!

Step seven: Share your writing with us!

If you're a member of one of our out-of-school writing groups, you should upload your work to your Seesaw journal.

If you're accessing this activity independently, or through your school, we'd still love to share in the amazing writing you've created! You can post your work on social media, tagging us @GrimmAndCo, or email your work to grimmapothecary@gmail.com. Happy writing!